

Chapter 1 - Practice Set

- 1 Create a variable of type string and try to add a number to it.
- 2 Use typeof operator to find the datatype of the string in last question.
- 3 Create a const object in javascript. Can you change it to hold a number later?
- 4 Try to add a new key to the const object in Problem 3. Were you able to do it?
- 5 Write a JS program to create a word-meaning dictionary of 5 words.